

2018 OLMSTED FALLS MIDDLE SCHOOL PTA DODGEBALL TOURNAMENT REGISTRATION FORM

**DUE: FEBRUARY 9TH- 7PM TO 9PM- \$30 PER TEAM- 6 PEOPLE ON A TEAM-
TURN FORM INTO OFFICE- CASH/CHECKS ACCEPTED
(PAYABLE TO "OF MIDDLE SCHOOL PTA")**

One registration form required for each team.

**TEAM
NAME** _____

#1 name _____ **(M/F) grade** _____
parent's name _____ **emergency phone #** _____

#2 name _____ **(M/F) grade** _____
parent's name _____ **emergency phone #** _____

#3 name _____ **(M/F) grade** _____
parent's name _____ **emergency phone #** _____

#4 name _____ **(M/F) grade** _____
parent's name _____ **emergency phone #** _____

#5 name _____ **(M/F) grade** _____
parent's name _____ **emergency phone #** _____

#6 name _____ **(M/F) grade** _____
parent's name _____ **emergency phone #** _____

Tournament runs from 7:00pm - 9:00pm on February 9, 2018, in the OF Middle School Gymnasium. Official rules are located on the back of this form. Referees will be monitoring each game. Double- elimination with prizes awarded to the 1st and 2nd place teams.

Uniforms aren't necessary, but matching team colors are recommended.

Concessions available for purchase: hot dogs, chips, popcorn, candy, gatorade, and bottled water.

2018 OLMSTED FALLS MIDDLE SCHOOL PTA DODGEBALL TOURNAMENT RULES

The object of the game is to eliminate all opposing players by getting them “out”. The first team to eliminate all opposing players is the winner. This can be done by hitting an opposing player with a thrown ball (clothing is considered part of the body) or catching a ball thrown by your opponent before it touches the ground.

Once a player is called out, they can come back into play in the order that they are eliminated. This can be done only if your team member catches a thrown ball, in the air, from the opposing team. Players must be positioned behind their respective baselines before the start of the game. False starts will result in one “out”.

All players are limited to the dodgeball court during the game. They may only leave the court under the following two conditions: 1. They get “out”. 2. To attempt to catch a deflected ball that is live (not considered dead). Example: Player A throws a ball at Player B, the ball deflects off Player B. Player B or any of his teammates try to catch the ball before it hits the ground. A player may not go out of bounds to avoid getting hit. Doing so will result in an “out”. Catching a ball out of bounds does NOT count (the lone exception being if Player A is hit and Player A or another teammate is able to catch that deflected ball before it hit the ground, which is consistent with the rules stated above).

Deflection:

1. Deflections off the floor, walls, spectators, and officials are considered “dead balls”.
2. Deflections off a teammate DO count and both players hit are out. “Pinball effect”
3. If a ball hits another ball, which a player has in their possession, it does not make either player out.
4. If a ball hits another ball, which a player has in their possession and that ball is caught by a teammate, the person who threw the ball is out.
5. If a ball hits another ball, which a player has in their possession and that ball hits a teammate, the person who was hit (teammate) is out.
6. If a ball hits a ball that a player is holding and the ball is knocked out of the player’s hand, that player is out.

There is a 20-second shot clock. A player holding a ball for longer than 20 seconds will receive a warning from the referee. Repeated infractions will result in the player holding the ball to be called out. There is a 10-minute time limit for each game. If the game is tied after 10-minutes, the referee will call “gladiator” which eliminates the division line and the players will be allowed to run freely on the court.

A referee will supervise all games. The referee’s decision is final! No exceptions! Excessive arguing will cost that team another player. All players are expected to be honorable and on their best behavior. Please call yourself out even if the referee did not see you!!